# Intelligently Recommending Key Bindings on Physical Keyboards with Demonstrations in Emacs

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March 18. 2019

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the 24th International Conference on Intelligent User Interfaces (IUI) Marina del Ray, CA, USA

#### **Executive Summary**

- Key bindings are the main means to interact with a computer with a physical keyboard.
- Different key bindings can lead to drastically different user experience and productivity.
- Surprisingly, research on recommender systems for key bindings are lacking.
- We propose the first (to the best of our knowledge) such recommender system and demonstrate it in Emacs.

- Key Bindings on Physical Keyboards
- The Emacs Key Binding Recommender System (EKBRS) as a Demonstration
  - Details of the Emacs Key Binding Recommender System (EKBRS)
  - Empirical Evaluation
- Conclusion

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### What Are Key Bindings?

- Key bindings define how users interact with computers via physical keyboards.
- · (Classic) examples:
  - · Copy: Ctrl + c
  - · Paste: Ctrl + v
  - · Save: Ctrl + s
- · Applications define their own key bindings.

Key bindings play essential roles in many professional applications.



(a) Programming



(b) Computer-Aided Design



(c) Professional Gaming

#### Image sources:

- (a) http://blog.markpearl.co.za/Ultimate-Developer-Keyboard
- (b) https://allaboutcad.com/tutorial-create-a-command-alias-keyboard-shortcut/
- (c) https://www.logitechg.com/en-us/products/gaming-mice/g600-mmo-gaming-mouse.html

Different key bindings can lead to drastically different productivity and user experience.

 An absurd example: ↑ for moving down and ↓ for moving up.



Image source: https://i.redd.it/al15957ctaky.jpg

Different key bindings can lead to drastically different user experience.



• In browsers, Space is commonly used for scrolling one page down. Users can comfortably sit back and tap the spacious Space.

Image source: https:

Different key bindings can lead to drastically different productivity and user experience.



$$[Ctrl] + [z], [Ctrl] + [x], [Ctrl] + [c], [Ctrl] + [v]$$

Image source:

- (a) https://commons.wikimedia.org/wiki/File:KB\_United\_States.svg
- (b) https://commons.wikimedia.org/wiki/File:KB\_United\_States\_Dvorak.svg
- (c) https://commons.wikimedia.org/wiki/File:KB US-Colemak.svg

# Intelligently Recommending Key Bindings

- Although key bindings are important, surprisingly, research on applying recommender systems to key bindings on physical keyboards is lacking.
- We propose the first (to the best of our knowledge) recommender system that recommends key bindings.
- We demonstrate such the recommender system in Emacs.

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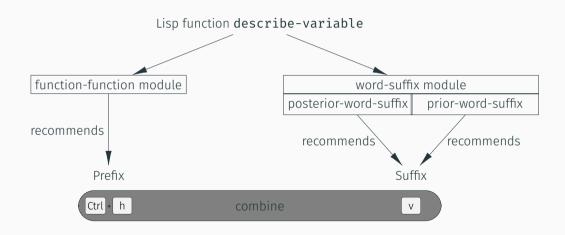
Conclusion

#### Why Demonstrate in Emacs?

- Key bindings matter in Emacs: It heavily exploits key bindings in its user interface.
- Extensive customizability:
  - Emacs is a Lisp machine (Lisp interpreter + Lisp library + user interface).
  - Sequences of key strokes can be effectively bound to invoke virtually any existing/user-defined Lisp function.
- It allows sophisticated sequence of key strokes in key bindings, e.g.,
   Ctrl + u Ctrl + x s.

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#### Emacs Key Binding Recommender System (EKBRS)



### Emacs Key Binding Recommender System (EKBRS)

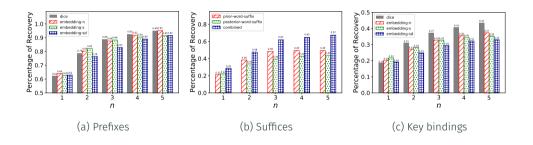
	prior-word-suffix	posterior-word-suffix	function-function
Exploit relation- ship between	suffices, English words	suffices, English words	Lisp functions, Lisp functions
Relationship derived from	Prior knowledge	Key binding database	Key binding database
Example	next-line/previous-line is bound to Ctrl • n / Ctrl • p.	Lisp functions with "buffer" in their names are often bound by a key sequence with b.	Most help-related Lisp functions are bound by a key sequence with prefix (Ctrl) h.

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#### Setup

- We used the default global key binding database in vanilla Emacs 26.1.
- 391 key bindings after removing key bindings involving keys that are outside the main area of a qwerty keyboard.
- Evaluation:
  - Leave-one-out strategy: In each round, we temporarily remove one key binding (for a Lisp function  $\ell$ ) from the key binding database.
  - We let EKBRS recommend n = 1...5 key bindings for  $\ell$ . The key binding is *recovered* if the removed key binding is among the recommended key bindings.
  - · We use the percentage of recovery as an evaluation metric.

#### Results



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#### Conclusion

- Key bindings for physical keyboards often play critical roles in productivity and user experience. We need recommender systems for key bindings.
- We proposed the first (to the best of our knowledge) recommender system for key bindings, with a demonstration in Emacs.
- Future work: Develop recommender systems for key bindings in other contexts.